



HB 3 Proof of Residency Requirements for State Compensatory Education

Proof of Residency documentation is required of all students for the 2023-24 school year. The documentation will need to be turned into school during the registration process for the new school year.

Proof of Residency has always been part of the registration/enrollment process for new students in Texas schools. HB3 has now made it a yearly requirement for all students in public schools. This new registration step will be required each year.

Examples of Acceptable Proof of Residency Documentation:

- A copy of a current utility bill (electric, gas, or water) that shows the physical address
- Tax receipts, or notarized lease agreements, that shows the physical address.
- If your child is living with a friend or relative within Water Valley ISD, a Host Family form must be completed, notarized and provided to the school's office along with a current utility bill.

If you are living in Water Valley ISD's boundaries, and can not provide one of these forms of documentation, please contact the school for individual assistance.

If you are not living inside Water Valley ISD's boundaries, then proof of residence must be turned in with a current & complete transfer application.

In accordance with the law, exceptions will be made for homeless students and students in the conservatorship of the Department of Family and Protective Services.

If proof of residency is not submitted, Texas schools are allowed to withdraw the student(s). Any person who knowingly falsifies information on a form for enrollment of a student in a school district commits a crime under Texas Penal Code \$37.10. If it is done with the intent to defraud, it is a class 3 felony punishable by a prison sentence of 2-10 years and a fine of \$10,000. A person who falsifies enrollment information is also liable under Texas Education Code \$25.038 to the district for the maximum tuition fee that the district has budgeted for each student as maintenance and operations expenses.